

Blenheim 1704 AD

Errata - FAQ

2019/08/10

Clarification

4.B. Artillery Barrage Phase (page 3) and 5.0 Formation Activation (page 4)

Delete references to plac-ing Initial Fire markers in this phase to denote artillery units having fired. With only 4 artillery units total (both sides have 2) it was pretty easy for players to recall who fired and the markers were dropped from the countermix (and we simply missed editing out the text references in the final rulebook). If you do feel you need to keep track, place a penny (or other small coin) on those artillery units that fire during this phase to show they did. Remove the coin at the end of each turn.

Correction

Austrian Eugene artillery unit

This should be a 0-1 on its reverse side (to match all the other artillery units in the game).